User's Manual

Introduction

Thank you for downloading *Guitar Hero 3* for your TI-82. The purpose of this manual is to help you figure out how to play the game. This manual will help you learn how the game works and will provide some tips and tricks for pleasing the crowds.

System Requirements

See *System Requirements.txt* for a list of requirements your calculator will need to meet in order to run *GH3* properly.

Installation

Here are some steps and guidelines for installing *GH3* on your calculator:

1) Backup any variables listed in *System Requirements.txt* that you are currently using.
2) Ensure that you have roughly 7.5 KB available.
3) Send GH3.82g to your calculator.
4) Run GH3 from the program menu.

See the **Advanced Options** section for more options.

Main Menu

The main menu is where you can select to play, view help, or find out a little about the game. You may press [CLEAR] at any time to go back to a previous menu.

Play

The Play option allows you to play multiple songs from a variety of set lists. The default set list is GH3 SET.

Help

The help screen exists to help you remember the finger keys for playing.

About

This screen tells a little bit about the game and its author. If you have any questions, concerns, or find any bugs in the game, please contact me at eclipsoft@juno.com.

Quit

Upon exiting the game, all of the temporary variables used will be deleted. Refer to *System Requirements.txt* for a list of variables you will need to backup.

Game Screen
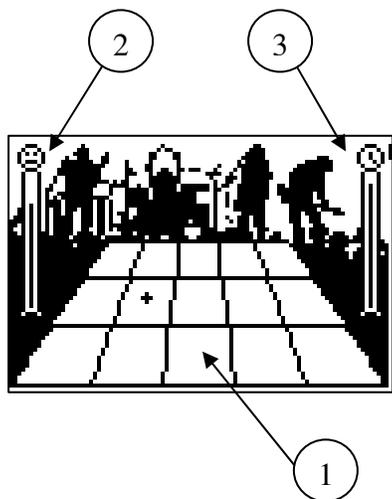
Guitar

The guitar fret board (1) displays the notes you need to play as the song moves along. Refer to the Keys section for which buttons to push.

Crowd Meter

The crowd meter (2) shows how well the crowd is reacting to your performance. If you hit the right notes (or don't hit notes when you shouldn't), the level rise. Likewise, if you fail to play the correct notes, the level will fall. If the meter drops down to zero, the song will end and you will be booted off the stage.

Time Meter

The time meter (3) indicates your progress through the song. When the level drops to zero, the song is over.

Keys
During game play, there are only six keys you can press:

[►]	1st finger button
[CLEAR]	2nd finger button
[÷]	3rd finger button
[-]	4th finger button
[ENTER]	5th finger button
[DEL]	Brings up the pause game menu
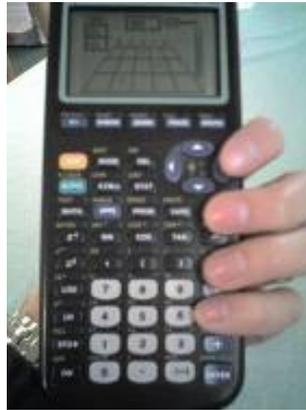
Figure 1. Proper shredding technique.

Resetting Star Ranks
To reset your star ranks, delete the L_6 list. *GH3* will automatically re-setup the list from there.

Hints
- Hold the calculator as shown in Figure 1 to really kick some axe.
- Watch the crowd response meter so you can see when you're hitting the right notes…but don't watch it too much or you might get booed off stage.
- The dynamics of the notes on *GH3* follow the dynamics of the actual songs. Although the songs are shorter and not exact, knowing how the songs go will help you anticipate which notes are coming up.
- Try using your right hand to play the 5th fret note. It makes playing the songs much easier during some transitions.

FAQs
See the *Readme.txt* file for more info.

Coming Soon!
Here are some other games coming soon by Eclipsoft:

- Fable: The Lost Chapters (xLIB only)   (30% Complete)
- Mafia Wars
- Guitar Hero RPG